

POBODY'S NERFECT

15



2+



8+

Get ready to play **POBODY'S NERFECT**. The fast paced game of **SPOONERISM's** that will leave you tongue tied.

What the heck is a spoonerism, you ask: A spoonerism is an occurrence in speech in which corresponding consonants, vowels are switched between words in a phrase. Now don't you SMEEL FARTER!

Contents:

- 300 PoNo cards: 100 Easy (Yellow), 100 Medium (Aqua), 100 Hard (Navy)
- 1 Sand Timer
- 2 Dice: Colored (Card Picker), Alphabet (Question Picker)

Objective:

Win cards by guessing the spoonerisms (called PoNo's!) faster than your friends.

Setup:

Place each of the three colored decks on the table – question side down. Depending on your skill level you can choose to play with all decks/difficulty levels or choose the yellow deck (easy) or aqua deck (medium).

How To Play:

1. The youngest person is player ONE.
2. Player ONE rolls both dice to determine which PoNo deck they will pull from, and which lettered question they will read.
EXAMPLE: roll YELLOW and B – take a card from the yellow deck and read question B.
3. Before player ONE reads the question, they flip the 30 second sand timer to start the countdown.
4. Player ONE reads the corresponding PoNo (spoonerism/jumbled up phrase) aloud S-L-O-W-L-Y for the other players to guess the answer.
EXAMPLE: The reader says the phrase – “Fink Plamingo”, players try to guess the answer (Pink Flamingo).
5. If a player guesses correctly within the time allotted, they WIN the card. If no one guesses the answer, player ONE wins the card.

Winning the Game:

At the end of the game count up your cards and the player with the most points, WINS!
EXAMPLE: 3 yellow, 4 aqua, 1 navy = 14 points.

YELLOW Cards – 1 Point

AQUA Cards – 2 Points

NAVY Cards – 3 Points

CAUTION: NAVY cards will have some spicy questions – so should only be played with people 16+